

Chen Guo

AI Research Scientist at Meta Codec Avatars Lab
Dr. sc. ETH Zurich in Computer Science

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EDUCATION

ETH Zurich Ph.D. in Computer Science Advisor: Prof. Otmar Hilliges and Prof. Marc Pollefeys Partially funded by Swiss JRC of Microsoft. Industrial Advisor: Dr. Julien Valentin Thesis Committee: Marc Pollefeys , Yebin Liu , Justus Thies , Julien Valentin	Mar. 2022 – Aug. 2025
ETH Zurich M.S. in Robotics, Systems and Control, GPA: 5.86/6.0 (Distinction) Advisor: Prof. Otmar Hilliges and Prof. Luc Van Gool	Sep. 2019 – Feb. 2022
University of Stuttgart B.S. in Electrical Engineering and Information Technology, GPA: 1.5/1.0	Oct. 2016 – Aug. 2019
Wuhan University B.E. in Electrical Engineering and Automation, GPA: 91/100	Sep. 2014 – Aug. 2019

RESEARCH INTEREST

“What I cannot create, I do not understand.” – Richard Feynman

My research interests lie in developing intelligent systems capable of perceiving, digitally reproducing, and understanding humans. At the core of this vision lies a broad spectrum of human-centric computer vision and computer graphics tasks, including 3D human pose and shape estimation, semantic understanding of humans, modeling human-environment and human-human interactions, and photorealistic 3D reconstruction of people. More broadly, I aim to equip machines with human-like perceptual capabilities to interpret metrically grounded human behaviors and reconstruct realistic digital twins using minimal visual input. These advances pave the way toward consumer-grade photorealistic telepresence, connecting people across distances, and toward intelligent robotic systems that can understand humans and interact with them in natural, human-like ways.

EXPERIENCES

Meta Reality Labs Research (Codec Avatars) , Pittsburgh, USA AI Research Scientist Project: <i>Next-Generation Digital Humans</i>	Dec. 2025 – Present
ETH Zurich , Zurich, Switzerland Senior Researcher/Postdoc • Advised PhD and master’s students on their research projects.	Sep. 2025 – Nov. 2025
Meta Reality Labs Research (Codec Avatars) , Pittsburgh, USA Research Scientist Intern Team: Yaser Sheikh (Manager), Chen Cao , Shunsuke Saito , Junxuan Li • In-the-Wild Drivable Full-Body Avatars.	Jun. 2024 – Dec. 2024
ETH Zurich (AIT Lab) , Zurich, Switzerland Research Assistant Team: Otmar Hilliges (Advisor), Jie Song , Xu Chen • In-the-Wild Human Performance Capture.	Apr. 2021 – Jul. 2021

PUBLICATIONS

* : Equal Contribution ; † : Equal Advisory / Corresponding Author

Highlighted Publications

Gaussian Wardrobe: Compositional 3D Gaussian Avatars for Free-Form Virtual Try-on
Zhiyi Chen*, Hsuan-I Ho*, Tianjian Jiang, Jie Song, Manuel Kaufmann, **Chen Guo**[†]
International Conference on 3D Vision (3DV), 2026.

Vid2Avatar-Pro: Authentic Avatar from Videos in the Wild via Universal Prior
Chen Guo*, Junxuan Li*, Yash Kant, Yaser Sheikh, Shunsuke Saito[†], Chen Cao[†]
IEEE Conference on Computer Vision and Pattern Recognition (CVPR), 2025.

ReLoo: Reconstructing Humans Dressed in Loose Garments from Monocular Video in the Wild
Chen Guo*, Tianjian Jiang*, Manuel Kaufmann, Chengwei Zheng, Julien Valentin, Jie Song[†], Otmar Hilliges
European Conference on Computer Vision (ECCV), 2024.

MultiPly: Reconstruction of Multiple People from Monocular Video in the Wild (*Oral Presentation, Top 3.3%*)
Zeren Jiang*, **Chen Guo***, Manuel Kaufmann, Tianjian Jiang, Julien Valentin, Otmar Hilliges, Jie Song[†]
IEEE Conference on Computer Vision and Pattern Recognition (CVPR), 2024.

Vid2Avatar: 3D Avatar Reconstruction from Videos in the Wild via Self-supervised Scene Decomposition
Chen Guo, Tianjian Jiang, Xu Chen, Jie Song[†], Otmar Hilliges
IEEE Conference on Computer Vision and Pattern Recognition (CVPR), 2023.

X-Avatar: Expressive Human Avatars
Kaiyue Shen*, **Chen Guo***, Manuel Kaufmann, Juan Zarate, Julien Valentin, Jie Song[†], Otmar Hilliges
IEEE Conference on Computer Vision and Pattern Recognition (CVPR), 2023.

PINA: Learning a Personalized Implicit Neural Avatar from a Single RGB-D Video Sequence
Zijian Dong*, **Chen Guo***, Jie Song[†], Xu Chen, Andreas Geiger, Otmar Hilliges
IEEE Conference on Computer Vision and Pattern Recognition (CVPR), 2022.

Human Performance Capture from Monocular Video in the Wild
Chen Guo, Xu Chen, Jie Song, Otmar Hilliges
International Conference on 3D Vision (3DV), 2021.

Other Publications

PHD: Personalized 3D Human Body Fitting with Point Diffusion
Hsuan-I Ho, **Chen Guo**, Po-Chen Wu, ..., Manuel Kaufmann[†], Linguang Zhang[†]
International Conference on Computer Vision (ICCV), 2025.

HSR: Holistic 3D Human-Scene Reconstruction from Monocular Videos
Lixin Xue, **Chen Guo**, Chengwei Zheng, Fangjinhua Wang, ..., Jie Song[†], Otmar Hilliges
European Conference on Computer Vision (ECCV), 2024.

4D-DRESS: A 4D Dataset of Real-World Human Clothing With Semantic Annotations (*Highlight, Top 11.9%*)
Wenbo Wang*, Hsuan-I Ho*, **Chen Guo**, ..., Jie Song, Juan Zarate[†], Otmar Hilliges
IEEE Conference on Computer Vision and Pattern Recognition (CVPR), 2024.

EMDB: The Electromagnetic Database of Global 3D Human Pose and Shape in the Wild
Manuel Kaufmann, Jie Song, **Chen Guo**, Kaiyue Shen, ..., Juan Zarate, Otmar Hilliges
International Conference on Computer Vision (ICCV), 2023.

Hi4D: 4D Instance Segmentation of Close Human Interaction
Yifei Yin, **Chen Guo**, Manuel Kaufmann, Juan Zarate, Jie Song, Otmar Hilliges
IEEE Conference on Computer Vision and Pattern Recognition (CVPR), 2023.

Shape-aware Multi-Person Pose Estimation from Multi-view Images
Zijian Dong, Jie Song, Xu Chen, **Chen Guo**, Otmar Hilliges
International Conference on Computer Vision (ICCV), 2021.

ACADEMIC SERVICES

Reviewer

Computer Vision: CVPR, ICCV, ECCV, TPAMI, 3DV
Computer Graphics: SIGGRAPH Asia, ACM TOG, TVCG
Machine Learning: NeurIPS

Organizer

Workshops: [Global 3D Human Poses \(G3P\) Workshop](#)

AWARDS & HONORS

CVPR Outstanding Reviewer	2025
Microsoft Swiss JRC PhD Fellowship	2022
ETH Scholarship	2020
German National Scholarship (Deutschlandstipendium)	2018, 2019

DATASETS & OPENSOURCE

Vid2Avatar: <https://github.com/MoyGcc/vid2avatar>

High-fidelity 3D human digitization code from a monocular in-the-wild video
1.3K stars and 108 forks (as of Sep 2025)

EMDB Dataset: <https://ait.ethz.ch/emdb>

First in-the-wild dataset with accurate SMPL pose/shape and global camera-body trajectories.

X-Humans Dataset: <https://ait.ethz.ch/x-avatar>

First dataset for clothed human capture and modeling with expressive behaviors

Hi4D Dataset: <https://ait.ethz.ch/hi4d>

Dataset of close human interactions with rich multimodal annotations

INVITED TALKS

Apple, Munich (hosted by Artem Sevastopolsky)	Oct. 2025
Tsinghua University, Beijing (hosted by Yebin Liu)	Sep. 2025
Westlake University, Hangzhou (hosted by Yuliang Xiu)	Aug. 2025
Meta, EMEA, remote (hosted by Shiyang Cheng)	Aug. 2025
Meta, Pittsburgh, remote (hosted by Shunsuke Saito)	Mar. 2025
NVIDIA Research, Santa Clara, remote (hosted by Umar Iqbal)	Dec. 2024
Microsoft Swiss Joint Research Center, Zurich (hosted by Marc Pollefeys)	Apr. 2024
Google Research, Zurich (hosted by Thiemo Alldieck)	Aug. 2023
Adobe Research, San Jose, remote (hosted by Jimei Yang)	Jun. 2023
Microsoft Swiss Joint Research Center, Lausanne (hosted by Marc Pollefeys)	Mar. 2022

STUDENT MENTORSHIP

[Zhiyi Chen](#), Now: Software Engineer at Google
Semester Project & Master Thesis (2024 - 2025)
[Wenbo Wang](#), Now: Ph.D. Student at University of Sydney
Research Intern (2023 - 2024)
[Zeren Jiang](#), Now: Ph.D. Student at Oxford VGG
Semester Project (2023 - 2024)
[Alessandro Burzio](#), Now: Ph.D. Student at NVIDIA
Master Thesis (2023 - 2024)
[Kaiyue Shen](#), Now: Deep Learning Engineer at Arbrea Labs AG.
Master Thesis (2022 - 2023)

TEACHING

Teaching Assistant , ETH Zurich Machine Perception, lectured by Prof. Otmar Hilliges	Spring 2023, Spring 2024, Spring 2025
Teaching Assistant , ETH Zurich Seminar on Human-Performance Capture, lectured by Dr. Juan Zarate	Spring 2024, Spring 2025
Teaching Assistant , ETH Zurich Advanced Topics in Human-Centric Computer Vision, lectured by Prof. Otmar Hilliges	Fall 2022, Fall 2023
Teaching Assistant , ETH Zurich Computer Science I, lectured by Dr. Manuela Fischer	Fall 2023
Teaching Assistant , ETH Zurich Linear Algebra, lectured by Prof. Olga Sorkine-Hornung	Fall 2022

SKILLS

Language: Mandarin (native), English (full proficiency), German (full proficiency)

Programming Language: Python, C/C++

Framework: PyTorch, TensorFlow, NumPy, MATLAB, L^AT_EX

Adobe: Photoshop, Premiere Pro